

SQ Remote THEMES

v1.3



Introduction

Themes are the way to personalize or customize the SQ Remote application. Whether you are a home automation or AV hobbyist or a professional Installer, themes let you create a more professional and custom look and feel to your user interfaces.

Once a theme has been loaded into the SQ Remote application it can be selected from within the app to change the appearance of SQ Remote. Multiple themes can be held within SQ Remote, but only one may be selected at any one time.

This document describes the way that Themes for SQ Remote are constructed and the various images that are used within SQ Remote to create a theme. It also includes a short introduction to creating themes using SQ Designer.

Once created, themes can be shared with other users. They can be shared through the Square Connect web site by submitting them for inclusion in the website (please email themes@squareconnect.com for details), or they can be shared “ad-hoc” between friends.

A “theme” is held within a zip file that holds the following items:

- xml description file "theme.xml"
- a collection of image files

After installation into SQ Remote, SQ Remote will use the image files supplied within the theme in preference to the default images. If an image is missing within the theme, SQ Remote will use the default image.

To use themes you will need to create a new directory within your box.net account called "SQThemes" (without the quotes). This directory should be held in the root directory on box.net along with the SQControlPads directory. (Note: if you use SQ Designer to create or edit a theme that you then subsequently save to your box.net account, SQ Designer will create this folder for you if it is missing).

SQ Designer can be used to create theme packages, using a simple drag and drop process to add new images to a new theme. Themes created with SQ Designer can be exported directly in the correct format complete with the theme.xml file. These can then be exported directly to box.net ready for downloading.

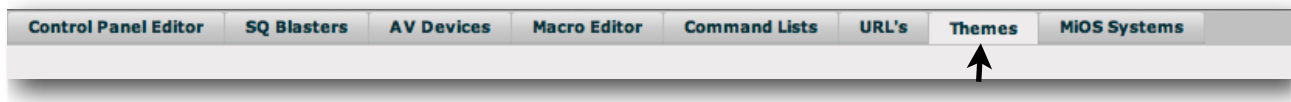
Themes can also be created manually.

Part 1: Creating Themes With SQ Designer

To create a new theme within Designer you can either start with a copy of the standard theme, or by making a copy of another theme as a starting point. The following is a short introduction to get you started making new themes.

Starting with the standard theme.

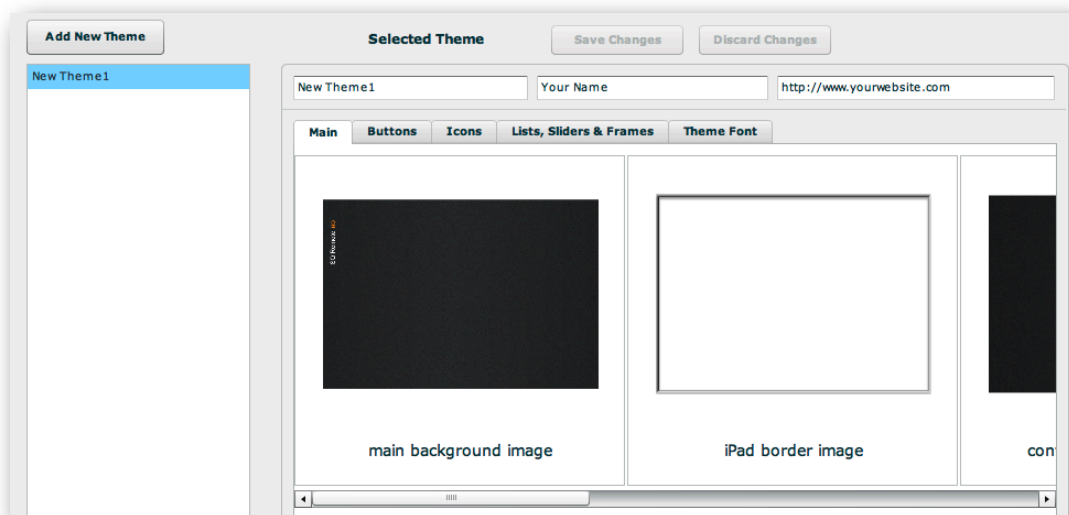
a) Start SQ Designer and open the Theme tab.



b) Click on the “Add New Theme” Button This will add a new theme to the themes list.



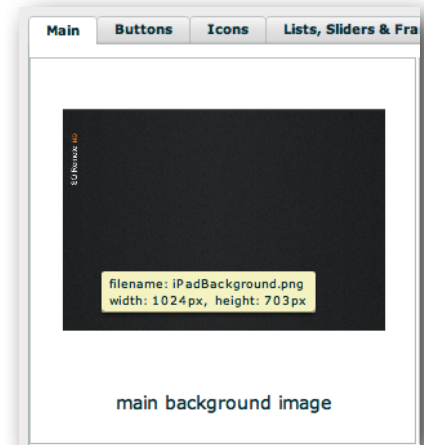
c) Select the newly added theme. This will load the standard images into the theme editing area. When these have been loaded they will be displayed (see screen shot below):



d) You now can rename the new theme, add your name and your web address (if you have one). Press the “Save Changes” button to commit your changes to the theme. You will not be asked where to save the theme, as SQ Designer will store this in its own theme directory. Later you will want to export your theme to be able to share it or use it within SQ Remote HD or SQ Remote Lite.

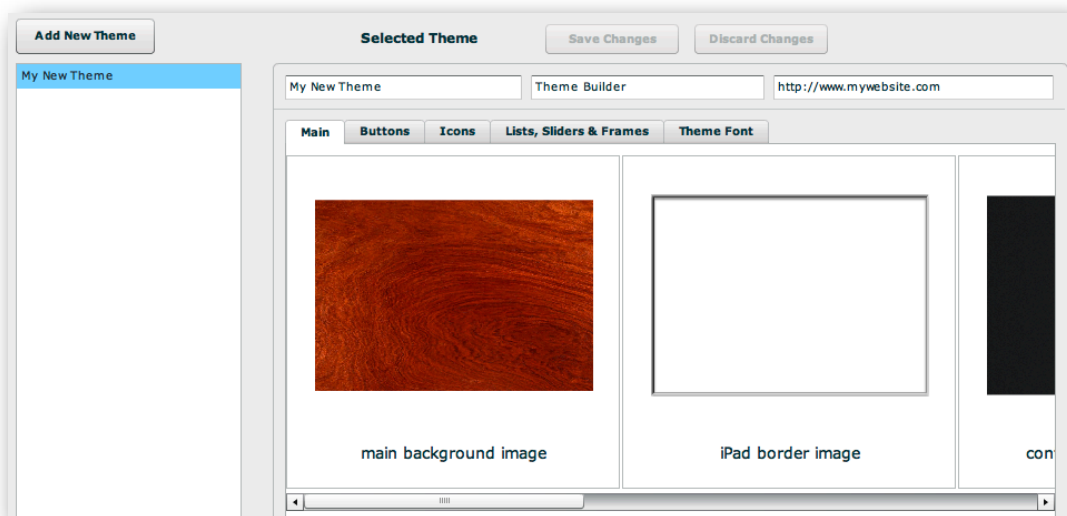
This new theme (apart from the name change etc) is a 1:1 copy of the standard theme that comes with SQ Remote HD and SQ Remote Lite.

- e) To customize the theme, simply new drag and drop images over the existing images within the theme editing area. When doing this ensure the following:
- Make sure that the graphic that you use to replace the original is the same size (height & width) in pixels. To find the size of each image, simply move your mouse over each theme image within SQ Designer and a tool tip will appear with the file dimensions. (see below)
 - Although resizing images occurs automatically within SQ Remote, your images may not scale the same within SQ Designer, so it is strongly recommended to use the same dimensions.

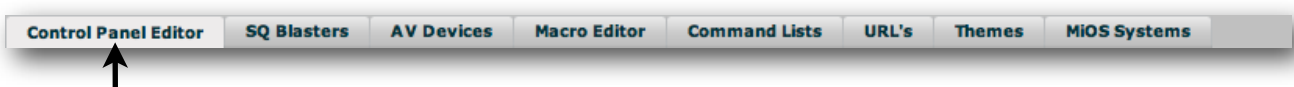


It is recommended that you create your new images within your graphics program of choice and then have them ready for to drag into your new theme. This makes the process much easier. Your graphics should be “.png” files.

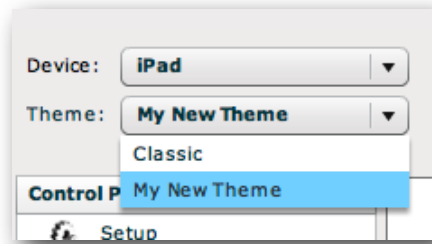
When you have dragged an image into the themes area you will see these images replace the original ones: In the example below the main background image has been replaced with a wooden background:



- f) After each change or series of changes to the theme, click on the “Save Changes” button to commit your edits. if you don’t save, then your newly added graphics will be lost when you exit the application.
- g) You can now (after saving your edits) preview your theme by switching to the control panel editor area of SQ Designer.



h) In the “control panel editing area” of SQ Designer select your new theme from the selection box in the top left hand corner of the editor area:

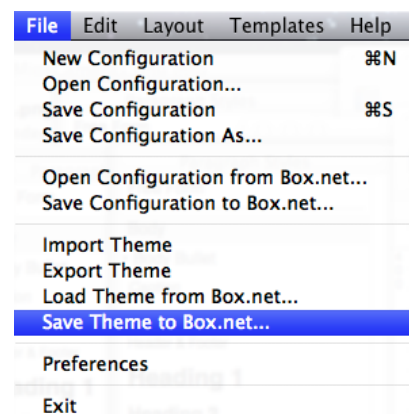


i) Your theme will now load and be visible in the editing area. Don't forget that some elements of themes will **not** be visible if you preview them with Device = iPhone selected. The screen shot below shows the standard theme with the background changed to wood.



j) As you change buttons and icons these will also appear in the new theme format within the editing area so that you can preview how your buttons and icons look within your new themes. In fact you can build your entire control user interface using your new theme.

k) Save to Box.net. To get your theme into box.net so that you can download it into your iPad or iPhone you need to save it to your box.net account. SQ Designer allows you to upload your theme to box.net directly. (*File > Save Theme to Box.net*) Important. SQ Designer will save the theme that is **selected in the theme editing area** NOT the theme that is being used or displayed in the control panel editing area of SQ Designer.



l) If you want to share your theme with someone else, you can of course download it from Box.net once you

have saved it there. You can also export your theme to a .zip file on your local file system.

If you wish to share your themes with others, please consider sharing them through the Square Connect website. Drop us a line at themes@squareconnect.com and attach your theme to your email (if its small enough to email). If the theme is too large, we will arrange alternative methods to get it to us.

If you want to get the default images for the standard theme to use as a basis for creating your own images you can download these from our website at:

http://www.squareconnect.com/downloads/default_images/SQDefaultThemeImages.zip

Its often easier to begin with the original version as a background layer in your graphics program so that you know how big things need to be and whether there needs to be any transparency in the image.

The rest of this document deals with the details of the theme and how they are constructed. This is intended as a reference rather than a guide, but may be useful as you progress your own designs.

Part 2: Themes Reference

Theme Package Guide Lines

When creating a theme, the name of the zip file (that is used to distribute the theme and that is saved to box.net) should correspond with the name of the theme that is held within the theme.xml file.

Example: *myTheme*

File Name: myTheme.zip

Contents: theme.xml, imageFile_1.png, imageFile_2.png, ... imageFile_n.png

theme.xml (example)

```
<SQThemes xsi:noNamespaceSchemaLocation="SQThemes.xsd" version="1.0" xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance">
  <theme theme_name="Leather and Wood" theme_artist="Collen Hammon-Hogan" theme_url="http://www.nelloc.com">
    <font platform="iOS" name="Helvetica-Bold"/>
    <button_title_color red="255" blue="255" green="255"/>
    <label_color red="255" blue="255" green="255"/>
    <color_mapping base_color="gray" red="194" green="194" blue="194"/>
    <color_mapping base_color="orange" red="255" green="102" blue="51"/>
    <color_mapping base_color="green" red="51" green="255" blue="102"/>
    <color_mapping base_color="yellow" red="255" green="204" blue="51"/>
    <color_mapping base_color="red" red="255" green="51" blue="102"/>
  </theme>
</SQThemes>
```

The theme.xml file holds several pieces of information:

Within the <theme> tag:

theme_name - this will be the name that is displayed in SQ Remote and SQ Designer for selection by the user. This is required data.

theme_artist - the name of the creator of the theme (if desired) - this is displayed within SQ Remote. If not required leave this as empty quotes eg: theme_artist=""

theme_url = the url of the web page of the creator (if desired). This url will be “live” within SQ Remote and will allow users to visit the website of the artist. If not required leave this as empty quotes eg: theme_url=""

The theme name is obligatory and should be identical to the name used to create the theme zip file.

There are several additional pieces of data that can be specified (optional):

 - specifies the device platform - this can only be “iOS” at this time, and the font name. These font names can be selected and set within Designer.

<button_title_color> - If your theme has light colored AV buttons you may want to define a darker color for the text that appears on buttons (button_title) to maintain contrast.

<label_color> - is the color that is used on Home Automation buttons for names etc.

<color_mapping> - these attributes allow the user to modify the standard colors used within the application for such things as status labels. The colors that are used are: gray, orange, green, yellow, & red. If you wish to modify these colors you may specify the RGB components, but do not change the names (base_color).

Image Files

The image files that are held within the theme zip archive should be sized identically to the original theme files and should have the same names. It is important that the same uppercase and lower case characters are used, as iOS is case sensitive with regard to file names. Incorrectly named images will not be recognized and will not be displayed.

SQ Designer removes the need to name the files, as they can be dragged and dropped into the theme designer area and will be named automatically. We strongly recommend using SQ Designer to avoid frustration

The following pages of this guide set out the images that need to be created, their sizes and names, and can be used as a reference guide for theme creators.

Notes on images.

All images within a theme are “png” files. Some images do not use the entire image space and have an area of transparency around them. Others (e.g. frames) have a center area that is entirely transparent. This should be taken into account when creating the new images for your theme.

Also the iOS system has 2 types of screen... high resolution (iPad and iPhone 4 and the latest iPod touch devices) and low resolution (iPhone Gen 1, 3G, 3Gs) and early iPod touch devices.

A theme can hold images for both these resolutions. The high resolution image has a suffix @2x in the name;

Example:

normal low res: buttonImage.png

high res: buttonImage@2x.png

(Note that the name is identical, except the “@2x” preceding the file extension “.png”).

The resolution of the high res images is exactly 2 times that of the low res images, so the dimensions of the high res image will be 2x those of the low res image;

Example:

low res image dimensions: height = 130 px, width = 250 px

high res image dimensions: height = 260 px, width = 500 px

To reduce the amount of work required for creating a theme, the areas of concentration should be the background images, button images and HA icons.

Note that there are no “low res images” for the backgrounds and frames used within themes. These are all sized for the iPad, and are scaled down where necessary for the smaller screen devices.

Suggested method of creating a Theme.

Create the required high res images for buttons, backgrounds, icons etc, using the original images as templates. Create the lower resolution images by resizing the images in photoshop.

Create a new theme within SQ Designer and drag and drop the images into the appropriate areas to create the new theme. Export the theme as a zip package directly from within SQ Designer.

Important

Make sure that the images you are creating have the same dimensions as the images you are replacing. If you move your mouse cursor over any image in the theme section of SQ Designer, you will see a tooltip with information on the image size.

Getting the “Default Theme” Images

You can download the set of standard images that are used by SQ Remote in its “Default” theme by entering the following link in your browser:

http://www.squareconnect.com/downloads/default_images/SQDefaultThemeImages.zip

This will download a zip file that holds the standard images that can be used as templates for creating your own theme images.

The images are held in subfolders within this zip file that are separated by type:

/background_images	(6 images)
/buttons_high_res	(44 images)
/buttons_low_res	(44 images)
/circle_high_res	(34 images)
/circle_low_res	(34 images)
/frames	(5 images)
/icons_av_high_res	(156 images)
/icons_av_low_res	(156 images)
/icons_ha_high_res	(16 images)
/icons_ha_low_res	(16 images)
/lists	(3 images)
/sliders	(4 images)

This separation is purely intended to make the theme development work easier. Images within a theme package zip file (for import into SQ Designer or SQ Remote) should not be separated into subfolders this way.

Not all images need to be created for a theme to “work”. The largest set of images are the AV icons, and only a small subset of these is typically used. Obviously the more complete a theme is, the more satisfaction it will provide its users.

SQ Remote Theme - Anatomy

A “Theme” in SQ Remote is a combination of background images, control images, icon images and font definitions that together combine to swap out the look and feel of control panels to give the User Interface a customized look.

These ‘sets’ of images are placed into a zip file together with an xml file that provides additional information about the theme, the authors name etc.

SQ Remote follows the following process for applying images at ‘run time’.

- 1) Look for the required image within the selected theme.
- 2) If this image is available - use it.
- 3) If this image is not available - use the standard (classic) image.
- 4) If there is no classic image available - do not display the control

SQ Designer allows the user to drag and drop images to create new themes that can be then be installed within SQ Remote and shared with other users.

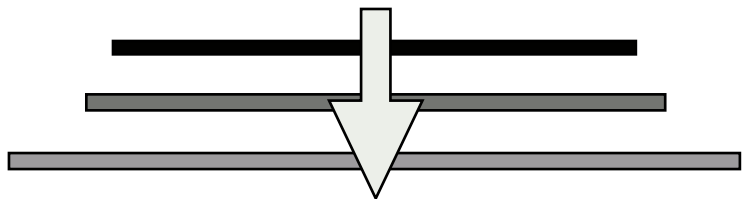
Background Images

SQ Remote uses 3 background images for the control panels these are built up as follows (edge on):

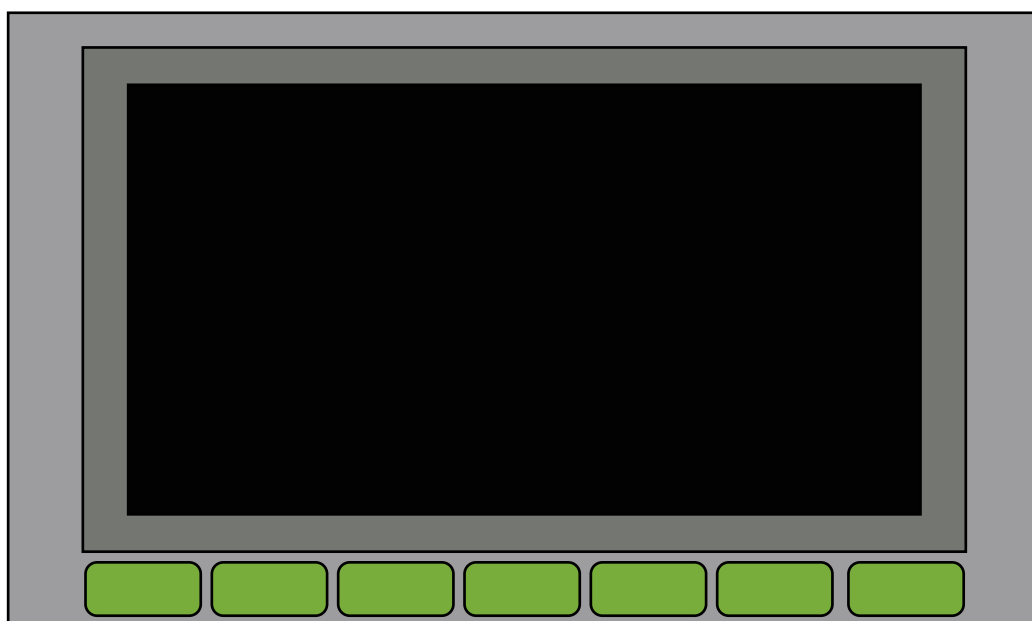
MainPanel

iPadBorder

iPadBackground



From above these are arranged as follows (on the iPad):



Dimensions and positions of the individual areas are as follows:

- 1) iPad screen: 1024 x 768 pixels
- 2) iPadBackground: 1024 x 703 pixels: Co-ordinates on screen: (0,42)
([iPadBackground.png](#))
- 3) iPadBorder: 884x639 pixels: Co-ordinates on screen:(70, 62)
([iPadControlPanelBorder.png](#))
- 4) mainPanel: 864x619 pixels: Co-ordinates on screen: (80, 72)
([controlPanelBackground.png](#))

On the iPhone the iPadBackground, and iPad border are not used, but the main background is used and is resized at run time to fit the iphone screen - no additional background graphic for the iPhone is required.

Buttons / Tabs for changing control panels:

iPad: On the iPad there are 7 buttons at the bottom of the screen that allow users to move between the panels within a control pad (shown in green on the previous page)

The image size for this button is 143x50 pixels:
Name: [iPadPanelButton.png](#)



iPhone: On the iPhone there are 6 tabs, 3 on the left and 3 on the right.



These are made from 2 images:
[UnrotatedControlSurfaceTabNormal.png](#)
[UnrotatedControlSurfaceTabPressed.png](#)



These images are 109 x 52 pixels.

Control images

Standard Buttons:

Both AV Buttons and Home Automation (HA) buttons are made from 2 images: An unpressed and a pressed image.

AV Buttons can have either text or icons within them, HA Buttons can have both.

The standard button shapes are:

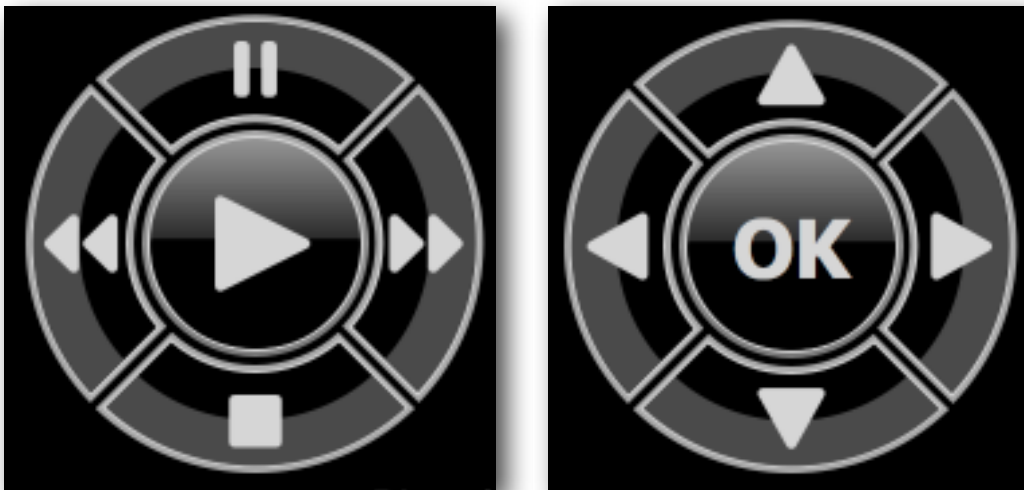
Name	Pressed Image	Unpressed Image
Standard IR Button	jpm_btn78x48Pressed.png	jpm_btn78x48.png
Small IR Button	jpm_btn65x48Pressed.png	jpm_btn65x48.png
Circular	jpm_btnCircle48x48Pressed.png	jpm_btnCircle48x48.png
Oval	jpm_btnOval65x48Pressed.png	jpm_btnOval65x48.png
Rect. Button 104x55	jpm_btn104x55Pressed.png	jpm_btn104x55.png
Rect. Button 90x43	jpm_btnBlackGlassyPressed90x43.png	jpm_btnBlackGlassy90x43.png
Rect. Button 91x53	jpm_btnBlackGlassyPressed91x53.png	jpm_btnBlackGlassy91x53.png
Rect. Button 98x80	jpm_btnBlackGlassyPressed98x80.png	jpm_btnBlackGlassy98x80.png
Rect. Button 100x50	jpm_btnGlassPressed100x50.png	jpm_btnBlackGlassy100x50.png
Rect. Button 100x60	jpm_btnGlassPressed100x60.png	jpm_btnBlackGlassy100x60.png
Rect. Button 105x36	jpm_btn105x36Pressed.png	jpm_btn105x36.png
Rect. Button 120x80	jpm_btn120x80Pressed.png	jpm_btn120x80.png
Rect. Button 130x82	jpm_btnBlackGlassyPressed130x82.png	jpm_btnBlackGlassy130x82.png
Rect. Button 140x10	jpm_btnGlassPressed140x100.png	jpm_btnBlackGlassy140x100.png
Rect. Button 175x55	jpm_btnGlassPressed175x55.png	jpm_btnBlackGlassy175x55.png
Rect. Button 187x53	jpm_btnBlackGlassyPressed187x53.png	jpm_btnBlackGlassy187x53.png
Circle bottom	jpm_circleBottomPressed.png	jpm_circleBottom.png
Circle center	jpm_circleMiddlePressed.png	jpm_circleMiddle.png

Name	Pressed Image	Unpressed Image
Circle left	jpm_circleLeftPressed.png	jpm_circleLeft.png
Circle right	jpm_circleRightPressed.png	jpm_circleRight.png
Circle top	jpm_circleTopPressed.png	jpm_circleTop.png

The name of the images for the standard buttons (above) includes the pixel size (width x height). For those that do not include the pixel size the dimensions are provided below:

Button	Width	Height
Circle bottom	119	53
Circle center	84	84
Circle left	53	119
Circle right	53	119
Circle top	119	53

There are some standard buttons that DO contain text or icons within the button images. These are the circular combination buttons for menu navigation and the media player controls: (Note that these are 5 individual buttons ... not one single image)



Each element for these buttons has a pressed and an unpressed image. The menu control group has 3 alternative texts: "OK", "Select", "Enter". Each of these exists as a predefined bitmap:

The sizes of these buttons are the same as those presented in the preceding table for the Circle bottom, top, left, right and center buttons.

The names of the images for these controls are provided in the table below:

The names of these button images are self explanatory.

Pressed Image	Unpressed Image	Width x Height
jpm_circleTopArrowPressed.png	jpm_circleTopArrow.png	119x53
jpm_circleBottomArrowPressed.png	jpm_circleBottomArrow.png	119x53
jpm_circleLeftArrowPressed.png	jpm_circleLeftArrow.png	53x119
jpm_circleRightArrowPressed.png	jpm_circleRightArrow.png	53x119
jpm_circleCenterEnterPressed.png	jpm_circleCenterEnter.png	84x84
jpm_circleCenterOKPressed.png	jpm_circleCenterOK.png	84x84
jpm_circleCenterSelectPressed.png	jpm_circleCenterSelect.png	84x84
jpm_circleCenterPlayPressed.png	jpm_circleCenterPlay.png	84x84
jpm_circleLeftRewindPressed.png	jpm_circleLeftRewind.png	53x119
jpm_circleRightFastForwardPressed.png	jpm_circleRightFastForward.png	53x119
jpm_circleBottomStopPressed.png	jpm_circleBottomStop.png	119x53
jpm_circleTopPausePressed.png	jpm_circleTopPause.png	119x53

Additional HA Button Images

The final set of standard buttons are those that are used for some of the home automation button. In the classic theme, these are the same theme (look and feel) as the standard buttons, except that they have different dimensions, and are not available as individual buttons to the user to add to the user interface as AV buttons.

Pressed Image	Unpressed Image
jpm_btnBlackGlassyPressed154x30.png	jpm_btnBlackGlassy154x30.png
jpm_btnBlackGlassyPressed182x33.png	jpm_btnBlackGlassy182x33.png
jpm_btnBlackGlassyPressed45x30.png	jpm_btnBlackGlassy45x30.png

Pressed Image	Unpressed Image
jpm_btnBlackGlassyPressed45x40.png	jpm_btnBlackGlassy45x40.png
jpm_btnBlackGlassyPressed75x30.png	jpm_btnBlackGlassy75x30.png
jpm_btnBlackGlassyPressed92x33.png	jpm_btnBlackGlassy92x33.png

Again the dimensions of the buttons (width x height) are given within the button names.

Icons

There are two sets of icons within the application. There is the set of AV icons and the Home Automation Icons

A full list of these icons is provided in the appendices to this document, as there are many.

The standard AV Icons.

These are made available in 2 sizes:

“Standard” - 60x50 pixels (width x height)

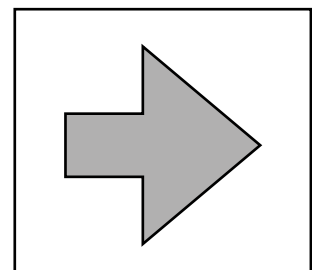
“Large” - 120x100 pixels

These dimensions are for high res icons. Only high res images are used in SQ Remote for icons, and these are resized at run time. There are no “low res” icon images used by SQ Remote

Each Icon also has a “black” image that is used in the setup selection area (to make the icon distinct against a white background). This black image is only used in the selection area. The size of these images is 60 x 55 pixels: Note: adding these “black” images does not change the list of images in the selection area at this time.

NOTE: that although the images sizes for the icons are given here, this is the size of the bitmap and not the actual size of the icon. Typically the icon is slightly smaller than this, and is surrounded by transparency. Theme developers are recommended to study the classic icons and their ‘real’ size before creating new icons.

Icon may be smaller than the size of the icon “image file”



Try to center the icon image within the “image canvas” , as the canvas will be centered on the button image when used. If the icon is off-center within its own canvas, it will appear off center in the button.

Note: some icons may look better slightly off center due to optical effects!

There are over 150 AV icons within SQ Remote. However the most common ones used are:

- Up Down Left Right Arrows
- + and -
- Volume Up / Volume Down
- Mute
- Play, Pause, Stop, Fast Forward, rewind, Skip Fwd, Skip Back
- Enter / OK (usually text)
- Back
- Return
- Exit
- Red / Green / Yellow / Blue
- Menu (usually text)
- Favorites
- Power On / Off
- Information (i)

The standard Home Automation Icons

These icons are used within the HA controls.. and are placed within button images. Typically these icons are NOT placed centered in the button, as the button will also contain one or more text labels.




Image	Filename	width x height
	MiosCamera1.png	50 x 50 (normal resolution) 100x100 @2x resolution
	MiosDoorImage.png	50 x 50 (normal resolution) 100x100 @2x resolution
	MiosEveningScene.png	50 x 50 (normal resolution) 100x100 @2x resolution














Image	Filename	width x height
	MiosFanImage1.png	50 x 50 (normal resolution) 100x100 @2x resolution
	MiosFanImage2.png	50 x 50 (normal resolution) 100x100 @2x resolution
	MiosLeaveScene.png	50 x 50 (normal resolution) 100x100 @2x resolution
	MiosLightBulbOn.png	50 x 50 (normal resolution) 100x100 @2x resolution
	MiosLightImage2.png	50 x 50 (normal resolution) 100x100 @2x resolution
	MiosLightImage3.png	50 x 50 (normal resolution) 100x100 @2x resolution
	MiosLightImage4.png	50 x 50 (normal resolution) 100x100 @2x resolution
	MiosLightImage5.png	50 x 50 (normal resolution) 100x100 @2x resolution
	MiosPowerPlug.png	50 x 50 (normal resolution) 100x100 @2x resolution
	MiosPowerStrip.png	50 x 50 (normal resolution) 100x100 @2x resolution
	MiosSleepScene.png	50 x 50 (normal resolution) 100x100 @2x resolution

Image	Filename	width x height
	MiosWakeScene.png	50 x 50 (normal resolution) 100x100 @2x resolution
	MiosWindowCover2.png	50 x 50 (normal resolution) 100x100 @2x resolution

List Control Frame

The standard list control has the following size: 290x234 (width x height).
The frame is made of three parts (dimensions in the names):

- 1) The background: [channelPickerBackground2_308x246.png](#)



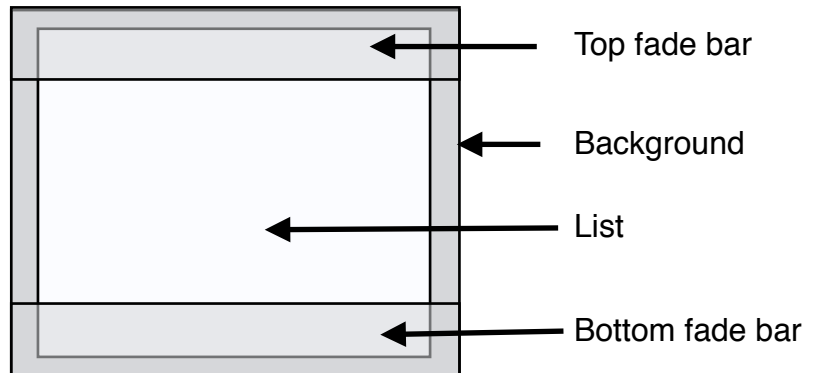
- 2) The top fade bar (fades the list to make it look as if it were wrapping under the inside of the frame): [channelPickerTopFadeBar302x20.png](#)



3) The bottom fade bar: [channelPickerBottomFadeBar302x20.png](#)



Both the top and bottom fade bars use semi fading from black to clear translucency
This control is constructed as shown:



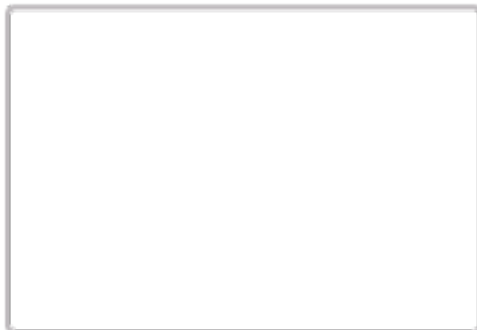
Frames (standard + sensor labels)

These are simple frames that can be used to outline controls into clear groups within the UI, or to put a border around a sensor status label.

Filename	Typical Use
frame182x126.png	Frame
frame198x125.png	Frame
frame198x250.png	Frame
frame397x250.png	Frame
frame198x30.png	Status Label Frame

In the default theme these are all a simple rectangles with border and a transparent background. Frames can have a solid background as they are placed behind other controls.

Example frame in the default theme:



Slider Controls

Slider controls are made from 2 graphics:

The “slider stem” and the slider “head”. There are 2 styles in the classic theme, and they are slightly different in size:

Type 1:

Stem
SliderRail.png

Height: 168px

Width: 50px



Head
SliderButton.png

Height: 39px

Width: 39px



With type 1, the head will slide up to and down to the inner edge of the slider stem when moved.

Type 2

Stem
LightingStem.png

Height: 210px

Width: 37px



Head
LightThumbGlassy52x66.png

Height: 66px

Width: 52px



In Type 2, the head will slide up cover the end of the slider in both directions.

When replacing these images for the slider, the size of the overall image must be respected, as well as the positioning and length of the “slot”. The head image should also respect the dimensions of the original.

List of Standard AV Icon Images

newlcon_ArrowDown_Small.png
newlcon_ArrowLeft_Normal.png
newlcon_ArrowLeft_Small.png
newlcon_ArrowRight_Normal.png
newlcon_ArrowRight_Small.png
newlcon_ArrowUp_Normal.png
newlcon_ArrowUp_Small.png
newlcon_Back_Normal.png
newlcon_Back_Small.png
newlcon_Backspace_Normal.png
newlcon_Backspace_Small.png
newlcon_BlueSquare_Normal.png
newlcon_BlueSquare_Small.png
newlcon_BottomMenu_Normal.png
newlcon_BottomMenu_Small.png
newlcon_Brightness_Normal.png
newlcon_Brightness_Small.png
newlcon_Color_Normal.png
newlcon_Color_Small.png
newlcon_Contrast_Normal.png
newlcon_Contrast_Small.png
newlcon_DoubleArrows_Normal.png
newlcon_DoubleArrows_Small.png
newlcon_DualSound_Normal.png
newlcon_DualSound_Small.png
newlcon_Eject_Normal.png
newlcon_Eject_Small.png

newlcon_EmptyContainer_Normal.png
newlcon_EmptyContainer_Small.png
newlcon_Exit_Normal.png
newlcon_Exit_Small.png
newlcon_Expand_Normal.png
newlcon_Expand_Small.png
newlcon_FastForward_Normal.png
newlcon_FastForward_Small.png
newlcon_ForwardAlt_Normal.png
newlcon_ForwardAlt_Small.png
newlcon_GreenSquare_Normal.png
newlcon_GreenSquare_Small.png
newlcon_Home_Normal.png
newlcon_Home_Small.png
newlcon_Info_Normal.png
newlcon_Info_Small.png
newlcon_InfoPlus_Normal.png
newlcon_InfoPlus_Small.png
newlcon_Minus_Normal.png
newlcon_Minus_Small.png
newlcon_Music_Normal.png
newlcon_Music_Small.png
newlcon_MusicAlt_Normal.png
newlcon_MusicAlt_Small.png
newlcon_Mute_Normal.png
newlcon_Mute_Small.png
newlcon_MuteAlt_Normal.png
newlcon_MuteAlt_Small.png

newIcon_OK_Normal.png
newIcon_OK_Small.png
newIcon_Pause_Normal.png
newIcon_Pause_Small.png
newIcon_Play_Normal.png
newIcon_Play_Small.png
newIcon_PlayPause_Normal.png
newIcon_PlayPause_Small.png
newIcon_Plus_Normal.png
newIcon_Plus_Small.png
newIcon_Power_Normal.png
newIcon_Power_Small.png
newIcon_PowerBlue_Normal.png
newIcon_PowerBlue_Small.png
newIcon_PowerGreen_Normal.png
newIcon_PowerGreen_Small.png
newIcon_PowerRed_Normal.png
newIcon_PowerRed_Small.png
newIcon_Question_Normal.png
newIcon_Question_Small.png
newIcon_Record_Normal.png
newIcon_Record_Small.png
newIcon_RedSquare_Normal.png
newIcon_RedSquare_Small.png
newIcon_Return_Normal.png
newIcon_Return_Small.png
newIcon_Rewind_Normal.png
newIcon_Rewind_Small.png

newlcon_RewindAlt_Normal.png
newlcon_RewindAlt_Small.png
newlcon_ScreenBook_Normal.png
newlcon_ScreenBook_Small.png
newlcon_ScreenCompress_Normal.png
newlcon_ScreenCompress_Small.png
newlcon_ScreenCompressRight_Normal.png
newlcon_ScreenCompressRight_Small.png
newlcon_ScreenExpandHoriz_Normal.png
newlcon_ScreenExpandHoriz_Small.png
newlcon_ScreenHorizontal_Normal.png
newlcon_ScreenHorizontal_Small.png
newlcon_ScreenInScreen_Normal.png
newlcon_ScreenInScreen_Small.png
newlcon_ScreenSize_Normal.png
newlcon_ScreenSize_Small.png
newlcon_ScreenSwap_Normal.png
newlcon_ScreenSwap_Small.png
newlcon_ScreenTimer_Normal.png
newlcon_ScreenTimer_Small.png
newlcon_Search_Normal.png
newlcon_Search_Small.png
newlcon_Skip_Back_Alt_Normal.png
newlcon_Skip_Back_Alt_Small.png
newlcon_Skip_Normal.png
newlcon_Skip_Small.png
newlcon_SkipBackwards_Normal.png
newlcon_SkipBackwards_Small.png

newlcon_SkipForward_Normal.png
newlcon_SkipForward_Small.png
newlcon_SquareRing_Normal.png
newlcon_SquareRing_Small.png
newlcon_Star_Normal.png
newlcon_Star_Small.png
newlcon_Stop_Normal.png
newlcon_Stop_Small.png
newlcon_SurroundSound_Normal.png
newlcon_SurroundSound_Small.png
newlcon_Text_Normal.png
newlcon_Text_Small.png
newlcon_TextPlusPicture_Normal.png
newlcon_TextPlusPicture_Small.png
newlcon_ThumbsDownRed_Normal.png
newlcon_ThumbsDownRed_Small.png
newlcon_ThumbsDownWhite_Normal.png
newlcon_ThumbsDownWhite_Small.png
newlcon_ThumbsUpGreen_Normal.png
newlcon_ThumbsUpGreen_Small.png
newlcon_ThumbsUpWhite_Normal.png
newlcon_ThumbsUpWhite_Small.png
newlcon_Timer_Normal.png
newlcon_Timer_Small.png
newlcon_TriangleLeft_Normal.png
newlcon_TriangleLeft_Small.png
newlcon_TriangleRight_Normal.png
newlcon_TriangleRight_Small.png

newIcon_VolumeMinusLeft_Normal.png
newIcon_VolumeMinusLeft_Small.png
newIcon_VolumeMinusRight_Normal.png
newIcon_VolumeMinusRight_Small.png
newIcon_VolumePlusLeft_Normal.png
newIcon_VolumePlusLeft_Small.png
newIcon_VolumePlusRight_Normal.png
newIcon_VolumePlusRight_Small.png
newIcon_X_Normal.png
newIcon_X_Small.png
newIcon_YellowSquare_Normal.png
newIcon_YellowSquare_Small.png
newIcon_ZoomMinus_Normal.png
newIcon_ZoomMinus_Small.png
newIcon_ZoomPlus_Normal.png
newIcon_ZoomPlus_Small.png